



## Southwest Athletics – Minors Kid Pitch Baseball Local Rules

All games will adhere to Cal Ripken Baseball rules and regulations for Majors 60 baseball unless a Southwest Athletics local rule is noted below.

**Gentlemen's Agreements will not be allowed.** These rules may not be changed by any Manager, Coach or Umpire. Recommendations for rule changes should be forwarded to your Division Director and VP of Baseball for consideration. The Southwest Athletics Executive Board of Directors reserves the right to make changes to these rules during the season should it be deemed necessary.

It is the responsibility of each team Manager to challenge rule interpretations, rule violations, etc with the Umpire. Coaches may call time to discuss questions with their Manager however only the two team Managers may engage in the conversation with the Umpire. If the Managers cannot come to an agreement with the Umpire based on the rules, the Board Member on Duty will be called to resolve any questions. If Coaches are engaged in the conversation with the Umpire and/or opposing team, the Umpire will remove the offending Coach from the game. The Coach is also subject to disciplinary action by the Southwest Athletics Executive Board of Directors.

### **Suspended Games**

If the curfew is met, weather, etc the game will have to be rescheduled prior to the next meeting of the two teams or at another time determined by the League Scheduler, field availability and the VP of Baseball Operations

Tie games are allowed in this division

Games called before completing the 1st inning – Full game will be replayed from the beginning

Games called after completing the 1st inning – Will resume from where they left off

### **Substitution Rules**

All rostered players will be placed in the batting order and will bat in continuous order throughout the game

Free defensive substitutions are permitted, except for the position of pitcher

- Once a pitcher is removed from the mound, they may not re-enter as a pitcher for the rest of the game

No player may sit consecutive innings

Each player must play at least two innings in the infield by the end of the fourth inning. Exception to this rule: If a team has 12 players or more playing in the game then this requirement must be achieved by the end of the fifth inning

Games may start with 8 Players

- A team will be charged an out in the 9th batting position if they have only 8 players

If a player arrives after the game has started, the player shall be placed at the end of the batting order (in the last position in the batting order as the batting order was presented at the start of the game)



If a player leaves a game early (injury, school work, ejection, transportation issue, etc) the team will not be charged an out for that spot in their batting order unless it leaves the team with only 8 players in the batting order

### **Pool Player Process**

Managers may request a Pool Player through their Division Director only if they have 7 or 8 confirmed players for a game

A maximum of two (2) Pool Players are permitted to play for a team in a scheduled game

Pool Players are permitted to play Left and/or Right

Field Pool Players will bat last in the line-up

Eligible Pool Players may play for teams in this division only, they will not participate in games in any other division

### **Pitching Rules**

8 Year Olds – Maximum pitches per day is 50

9 & 10 Year Olds – Maximum pitches per day is 75

If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed

If a player pitches 51 - 65 pitches in a day, three (3) calendar days of rest must be observed

If a player pitches 36 - 50 pitches in a day, two (2) calendar days of rest must be observed

If a player pitches 21 - 35 pitches in a day, one (1) calendar days of rest must be observed

If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required

- For all pitch count limits, the pitcher may finish the batter without moving to the next level of rest provided that the pitcher started the batter within the pitch level.

A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day (Hard Stop at 40)

Violation of any pitching rules will result in:

- If an ineligible pitcher/player is discovered during the game, the game score will revert back to when the ineligible player entered the game; and
- A 1 game suspension of the manager (Team Manager may not be present at the facility for their teams next game); and
- Possible additional penalties for repeat offenders or for intentional violation at the discretion of the Southwest Athletics VP of Baseball Operations and/or the Executive Board

■ Any and all penalties will be approved by the Executive Board There will be no Intentional Walks in this division



### **Game Time Limits**

1 hour 50 minutes:

- Weekdays without a game on the same field afterwards
- All weekend games

Exception to the above: School night games (as defined by WS/FC School Calendar) with a game scheduled on the same field afterwards: 1 hour 35

minutes ○ The second game on the same field will also be 1 hour 35 minutes

Southwest Athletics Curfew: No inning will begin after 9:30 PM.

### **Mercy Rule and Run Limit**

The 10 run mercy rule applies in the 3 ½ inning if the home team is ahead and the 4th inning if the visiting team is ahead

A five run limit is imposed each half inning for innings 1 through 5 only

### **Catcher Rules**

A Courtesy Runner for the catcher is permitted for the catcher entering the game in the next half inning. The player making the last out shall be the runner

- NOTE: There are no other substitute runner rules

To help facilitate the flow of the game, a Manager or Coach may assist warming-up a pitcher while the catcher is putting on their equipment

A catcher is not allowed to pitch after 4 innings behind the plate (Hard Stop at 3 innings).

Drop 3rd strike will not be played in this division

### **Base Stealing and Overthrows**

The Cal Ripken Major 60 ft. Baseball Division Special Base Running Rule shall apply in this division as modified by these rules.

Baserunners may steal 2nd and 3rd base only (no scoring on wild pitches or stealing home except on pickoff attempts as set forth below).

Baserunners may advance on overthrows and pickoff throws from the catcher with two exceptions:

1. Baserunners may not delay steal or advance on overthrows back to the pitcher from the catcher; and
2. Baserunners may not advance or score on overthrows from the catcher on steals of 2<sup>nd</sup> base or 3<sup>rd</sup> base. This exception allows catchers to attempt to throw out baserunners without penalty of an overthrow to 2<sup>nd</sup> base or 3<sup>rd</sup> base on steal attempts of those bases.

### **EXAMPLES:**

Runner on 1st steals 2nd base. Catcher overthrows to second. Play stops.

Runner on 2nd steals 3rd base. Catcher overthrows third base. Play stops.

Runners on 1st and 3rd. Runner on 1st steals, catcher overthrows 2nd. Play stops.



Runners on 2nd and 3rd. Catcher overthrows third base in an attempt to pick off runner. Play continues. Both runners may advance at their own risk and score on the play.

Runners on 1st and 3rd. Catcher overthrows 1st base or 3rd base in a pickoff attempt. Both runners may advance at their own risk and both may score on the play.

### **Home & Visiting Teams: Game Day**

#### **Home Team**

Provide game balls (Given to the Team Manager by SWA) Will keep the games official scorebook

Assign a parent or coach to keep the scoreboard

#### **Visiting Team**

Assign a parent or coach to keep the official pitch count (for both teams) and game pitching records

Parent/Coach keeping the official pitch count for both teams must sit inside or beside the score's box. This will allow equal access by both Team Managers

### **Maintenance**

Team Managers and Coaches:

Rake around all bases, home plate and pitcher's mound after each game (WP Small Field)

Make sure all trash is picked up in dugout

### **Other**

- On deck batters ARE allowed only in front of their own dugout.
  - For safety purposes, the on deck batter should be no closer to home than the dugout entrance.
- Casts (hard, soft or covered) may not be worn during the game by players and/or the umpires. Any player or coach wearing a cast must remain in the dugout during the game

